

# Polynomial functors

Models of type theories

Adrien MATHIEU

2025-09-05

# Hanabi



# Fibrational Models of Linear Dependent Type Theories

Adrien MATHIEU

2025-09-05

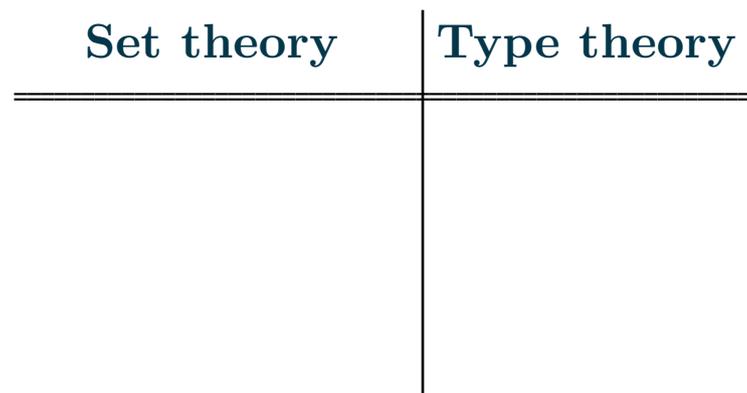
## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.



# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

Set theory	Type theory
$n \in \mathbb{N}$	$n : \mathbb{N}$

# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

Set theory	Type theory
$n \in \mathbb{N}$	$n : \mathbb{N}$
$\pi$ is a proof of $P$	$\pi : P$

# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

Set theory	Type theory
$n \in \mathbb{N}$	$n : \mathbb{N}$
$\pi$ is a proof of $P$	$\pi : P$
$\mathbb{N}$ is a set	$\mathbb{N} : \text{Type}$

# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

Set theory	Type theory
$n \in \mathbb{N}$	$n : \mathbb{N}$
$\pi$ is a proof of $P$	$\pi : P$
$\mathbb{N}$ is a set	$\mathbb{N} : \text{Type}$
bijection	equivalence

# Dependent type theory

## Type theory

Type theory is a family of foundational theories for mathematics, based on the abstract notion of *types*. A *type* is a general form of collection.

Set theory	Type theory
$n \in \mathbb{N}$	$n : \mathbb{N}$
$\pi$ is a proof of $P$	$\pi : P$
$\mathbb{N}$ is a set	$\mathbb{N} : \text{Type}$
bijection	equivalence

Type theories, and in particular dependent type theories, are much more amenable to proof mechanization.

# Dependent type theory

## Homotopy Type Theory

Problem:

**mathematicians mostly work with partially informal mathematics**

Computers do not understand handwaving.

# Dependent type theory

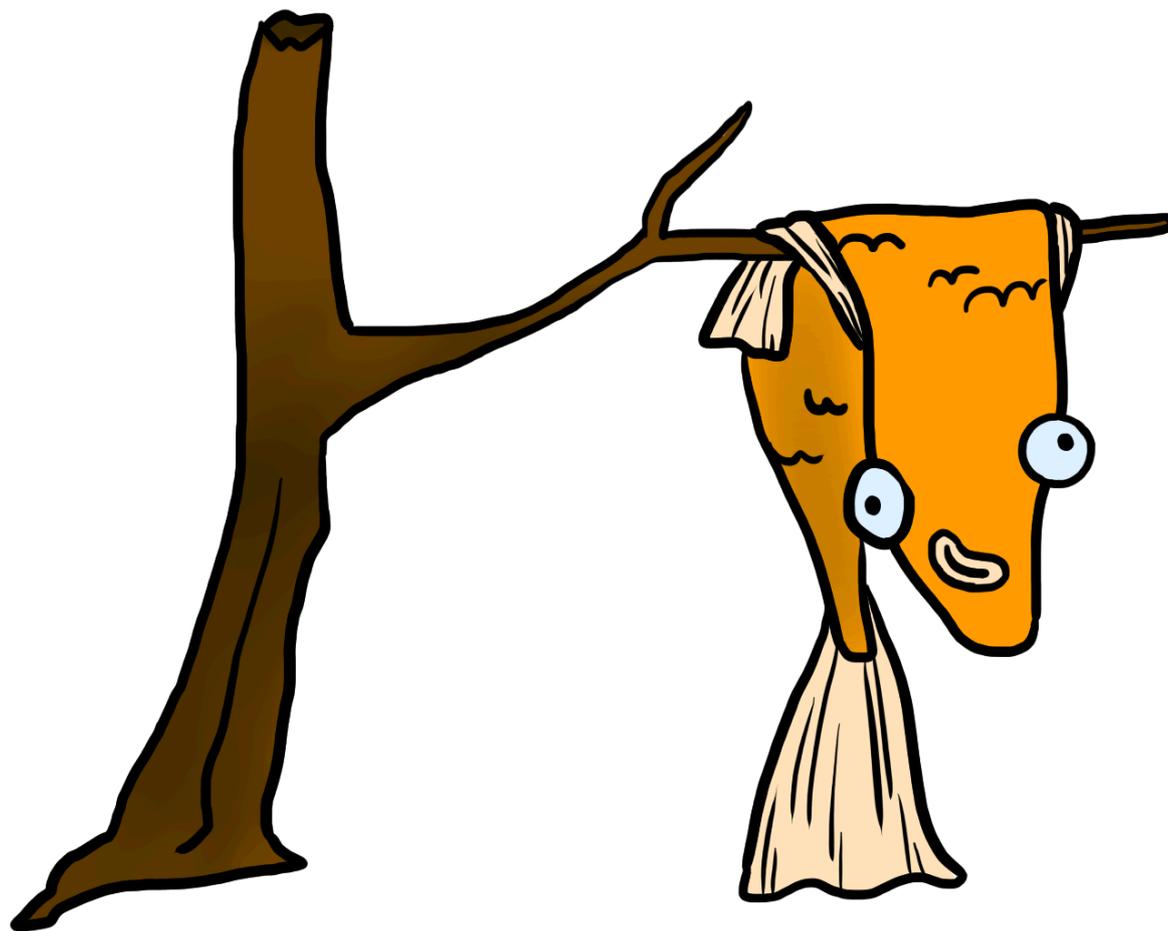
## Homotopy Type Theory

Problem:

**mathematicians mostly work with partially informal mathematics**

Computers do not understand handwaving.

Solution:



## Double negation elimination

Unfortunately, type theories build up *intuitionistic* mathematics, in which it is not necessarily true that, for any proposition  $P$ , we have

$$P \vee \neg P$$

# Linear logic

## Double negation elimination

Unfortunately, type theories build up *intuitionistic* mathematics, in which it is not necessarily true that, for any proposition  $P$ , we have

$$P \vee \neg P$$

This is a radical change with respect to classical mathematics!

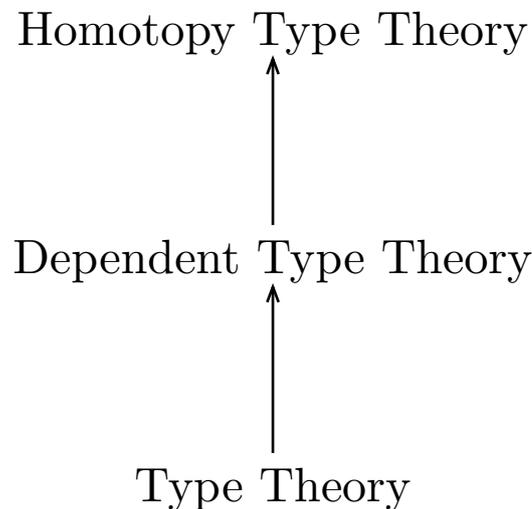
# Linear logic

## Double negation elimination

Unfortunately, type theories build up *intuitionistic* mathematics, in which it is not necessarily true that, for any proposition  $P$ , we have

$$P \vee \neg P$$

This is a radical change with respect to classical mathematics!



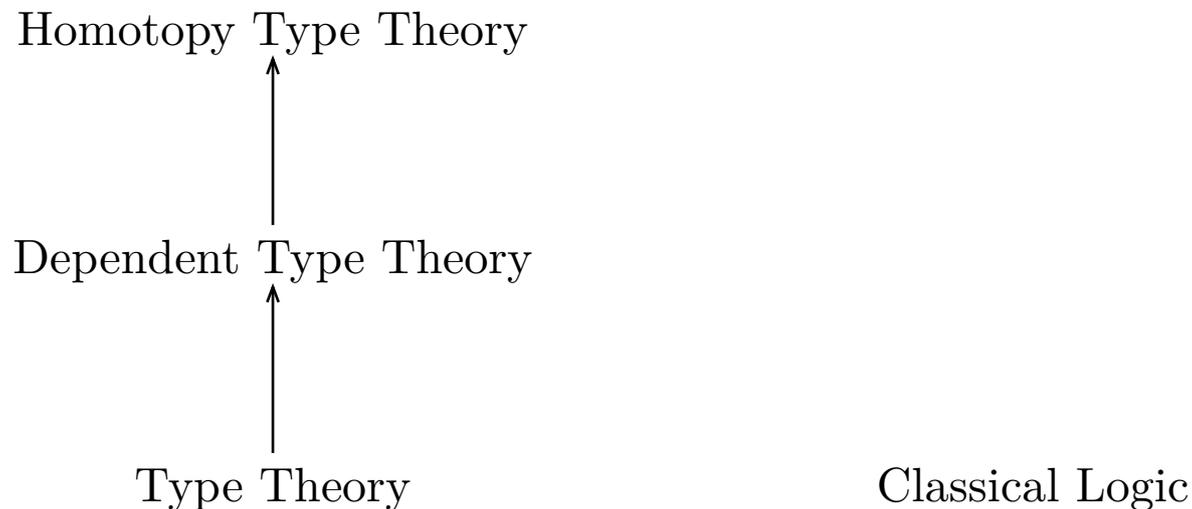
# Linear logic

## Double negation elimination

Unfortunately, type theories build up *intuitionistic* mathematics, in which it is not necessarily true that, for any proposition  $P$ , we have

$$P \vee \neg P$$

This is a radical change with respect to classical mathematics!



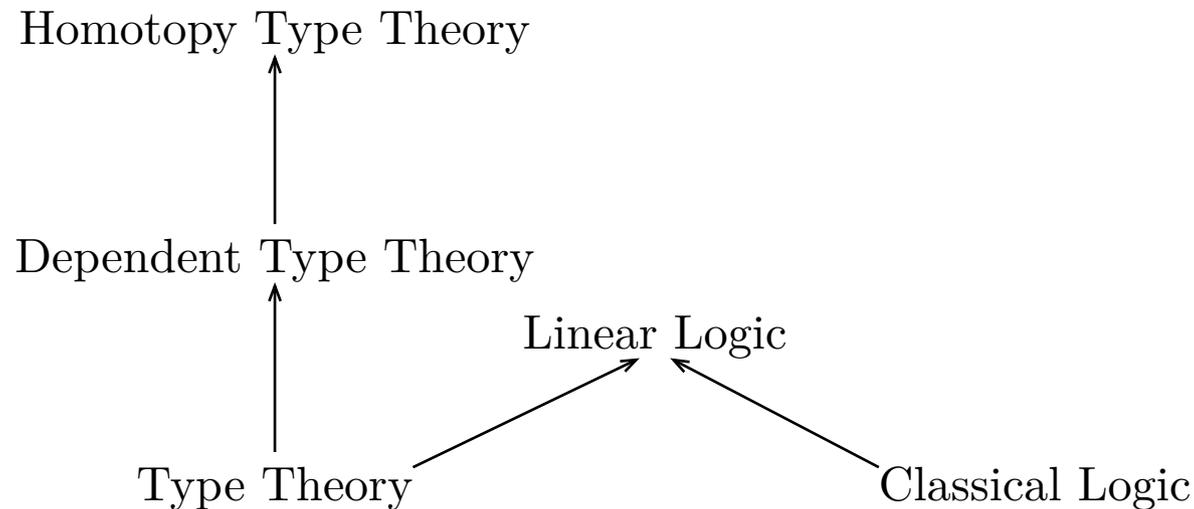
# Linear logic

## Double negation elimination

Unfortunately, type theories build up *intuitionistic* mathematics, in which it is not necessarily true that, for any proposition  $P$ , we have

$$P \vee \neg P$$

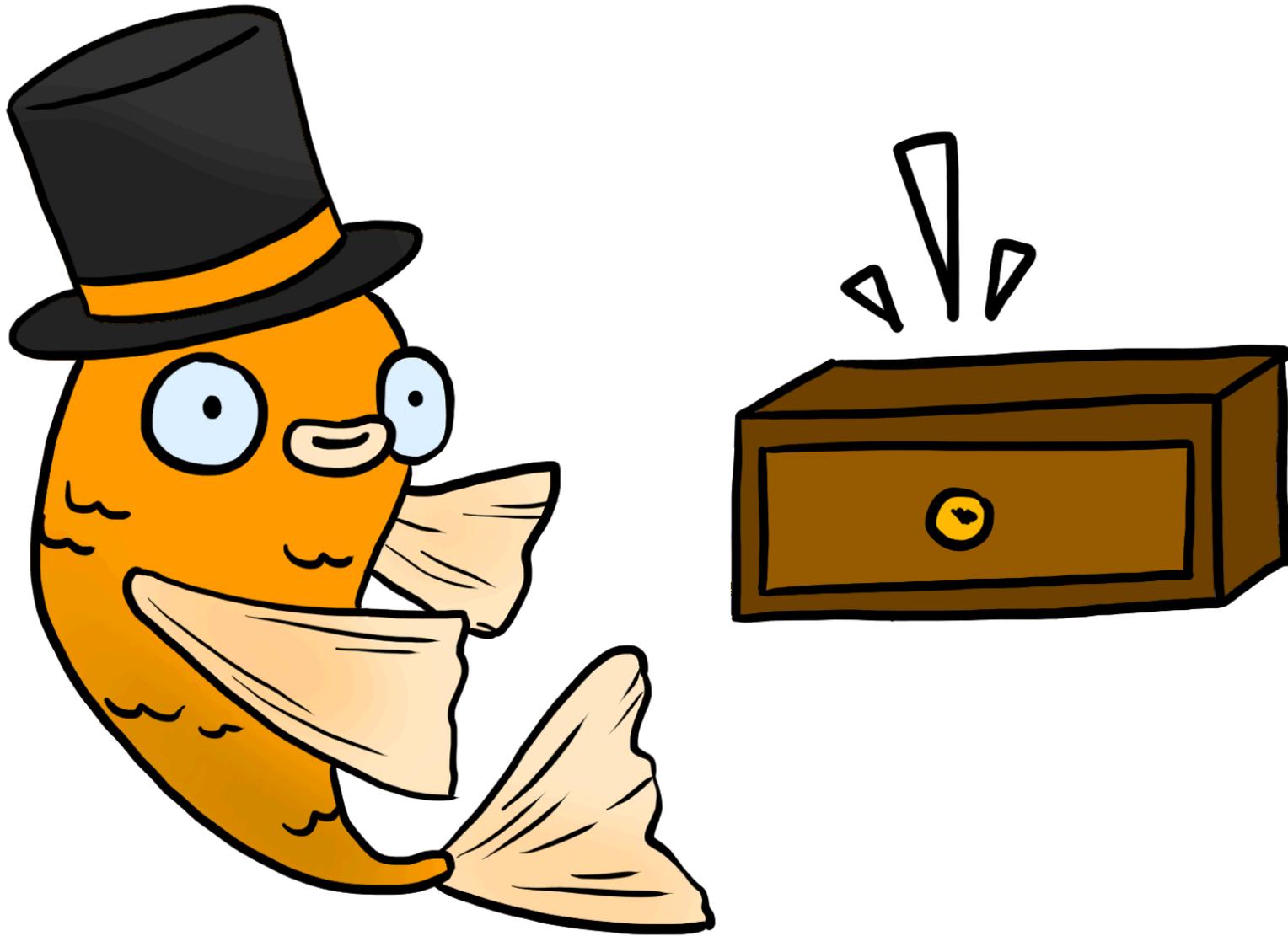
This is a radical change with respect to classical mathematics!



## Linear Dependent Type Theory

What we need is a Dependent Linear Type Theory. There are, *a priori*, lots of possibilities to unify DTT and LL. However,

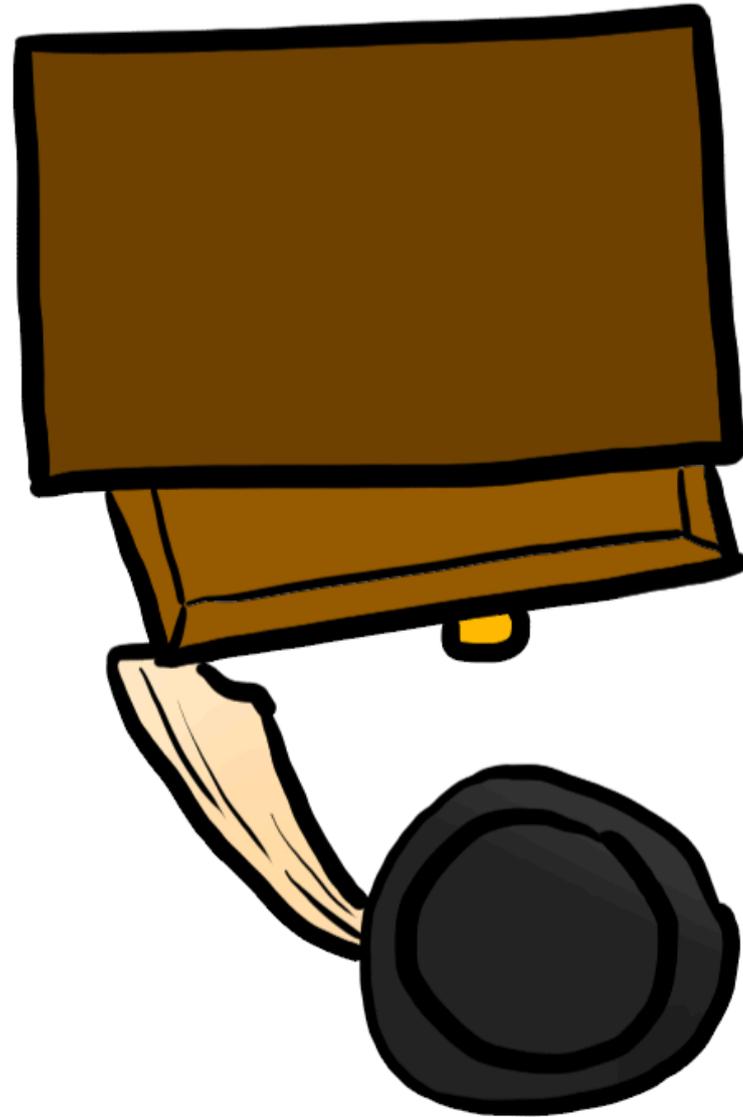
We have a problem to solve.



We try the syntactic part. It doesn't fully work.



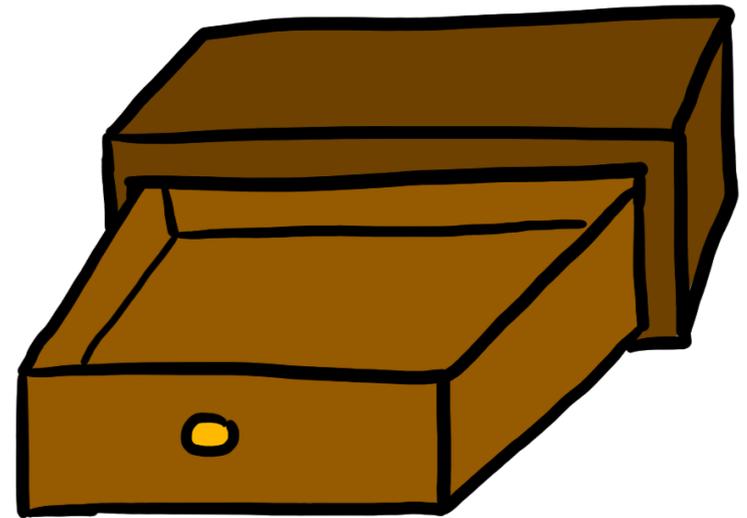
So we pull from the semantic part. We make some progress.



We go back to the syntactic point of view, and keep pulling.



The problem is solved.



## Categories and functors

**Definition (Category)** A category  $\mathcal{C}$  is

- a collection of objects  $\mathcal{C}$
- for  $X, Y \in \mathcal{C}$ , a collection of morphisms  $\mathcal{C}(X, Y)$
- for any  $X \in \mathcal{C}$ , an *identity at X*:  $\text{id}_X \in \mathcal{C}(X, X)$
- a composition operation  $\circ : \mathcal{C}(Y, Z) \times \mathcal{C}(X, Y) \rightarrow \mathcal{C}(X, Z)$
- that is associative:  $(f \circ g) \circ h = f \circ (g \circ h)$
- such that  $\text{id} \circ f = f \circ \text{id} = f$

## Categories and functors

**Definition (Category)** A category  $\mathcal{C}$  is

- a collection of objects  $\mathcal{C}$
- for  $X, Y \in \mathcal{C}$ , a collection of morphisms  $\mathcal{C}(X, Y)$
- for any  $X \in \mathcal{C}$ , an *identity at X*:  $\text{id}_X \in \mathcal{C}(X, X)$
- a composition operation  $\circ : \mathcal{C}(Y, Z) \times \mathcal{C}(X, Y) \rightarrow \mathcal{C}(X, Z)$
- that is associative:  $(f \circ g) \circ h = f \circ (g \circ h)$
- such that  $\text{id} \circ f = f \circ \text{id} = f$

*Example.* Sets and functions form the category **Set**.

## Categories and functors

**Definition (Category)** A category  $\mathcal{C}$  is

- a collection of objects  $\mathcal{C}$
- for  $X, Y \in \mathcal{C}$ , a collection of morphisms  $\mathcal{C}(X, Y)$
- for any  $X \in \mathcal{C}$ , an *identity at X*:  $\text{id}_X \in \mathcal{C}(X, X)$
- a composition operation  $\circ : \mathcal{C}(Y, Z) \times \mathcal{C}(X, Y) \rightarrow \mathcal{C}(X, Z)$
- that is associative:  $(f \circ g) \circ h = f \circ (g \circ h)$
- such that  $\text{id} \circ f = f \circ \text{id} = f$

*Example.* Sets and functions form the category **Set**.

**Definition (Functor)** Given two categories  $\mathcal{C}$  and  $\mathcal{D}$ , a functor  $F : \mathcal{C} \rightarrow \mathcal{D}$  is:

- a map from objects of  $\mathcal{C}$  into objects of  $\mathcal{D}$
- for  $X, Y \in \mathcal{C}$ , a map  $\mathcal{C}(X, Y) \rightarrow \mathcal{D}(F(X), F(Y))$
- such that  $F(\text{id}_X) = \text{id}_{F(X)}$
- and  $F(f \circ g) = F(f) \circ F(g)$

## Categories and functors

**Definition (Category)** A category  $\mathcal{C}$  is

- a collection of objects  $\mathcal{C}$
- for  $X, Y \in \mathcal{C}$ , a collection of morphisms  $\mathcal{C}(X, Y)$
- for any  $X \in \mathcal{C}$ , an *identity at X*:  $\text{id}_X \in \mathcal{C}(X, X)$
- a composition operation  $\circ : \mathcal{C}(Y, Z) \times \mathcal{C}(X, Y) \rightarrow \mathcal{C}(X, Z)$
- that is associative:  $(f \circ g) \circ h = f \circ (g \circ h)$
- such that  $\text{id} \circ f = f \circ \text{id} = f$

*Example.* Sets and functions form the category **Set**.

**Definition (Functor)** Given two categories  $\mathcal{C}$  and  $\mathcal{D}$ , a functor  $F : \mathcal{C} \rightarrow \mathcal{D}$  is:

- a map from objects of  $\mathcal{C}$  into objects of  $\mathcal{D}$
- for  $X, Y \in \mathcal{C}$ , a map  $\mathcal{C}(X, Y) \rightarrow \mathcal{D}(F(X), F(Y))$
- such that  $F(\text{id}_X) = \text{id}_{F(X)}$
- and  $F(f \circ g) = F(f) \circ F(g)$

*Example.* Categories and functors form the category **Cat**.

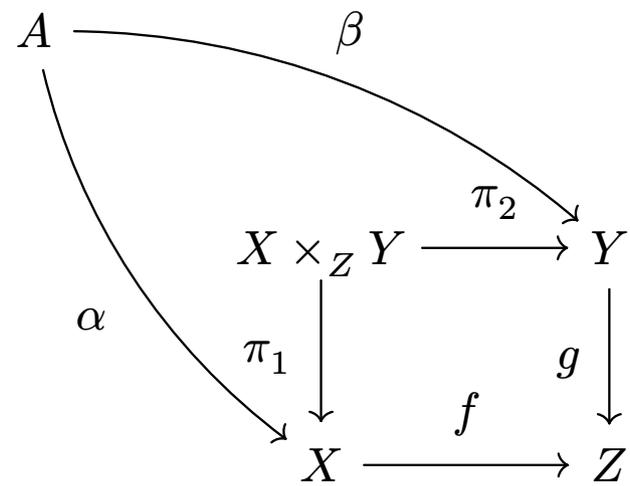
## Pullbacks

A square as follows

$$\begin{array}{ccc} X \times_Z Y & \xrightarrow{\pi_2} & Y \\ \pi_1 \downarrow & & \downarrow g \\ X & \xrightarrow{f} & Z \end{array}$$

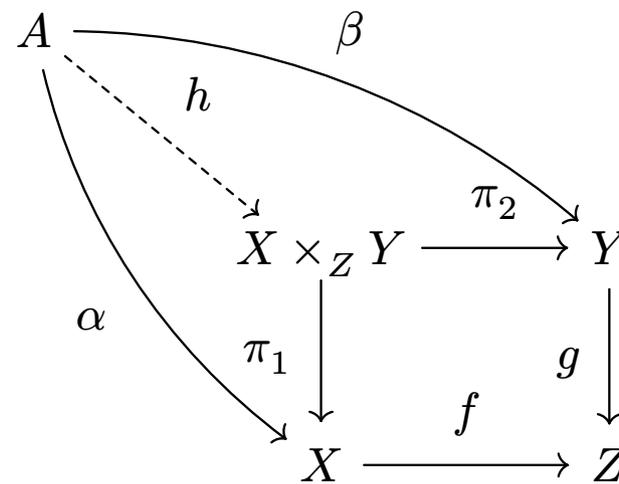
## Pullbacks

A square as follows



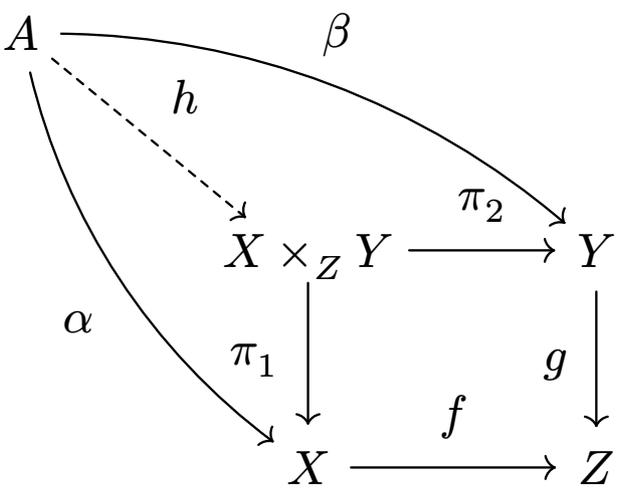
## Pullbacks

A square as follows

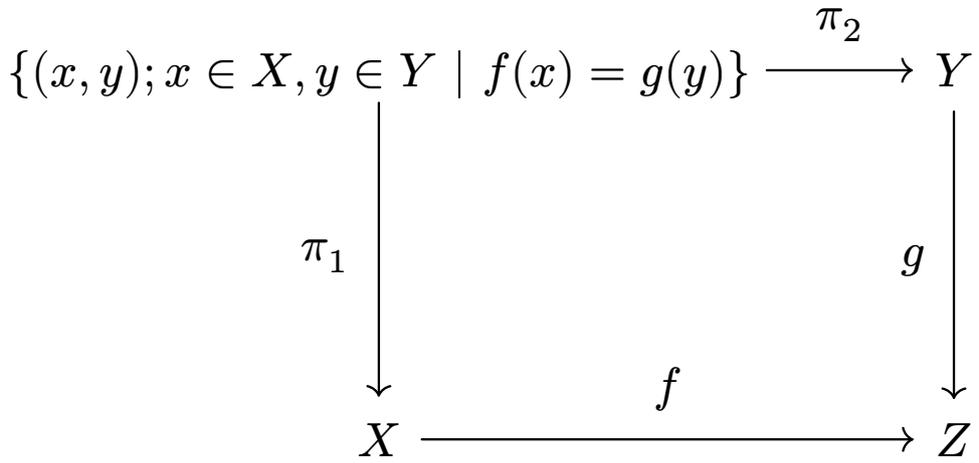


Pullbacks

A square as follows

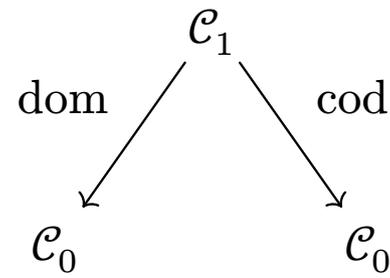


Example. If we are given two functions  $f : X \rightarrow Z$  and  $g : Y \rightarrow Z$ , their pullback in **Set** is



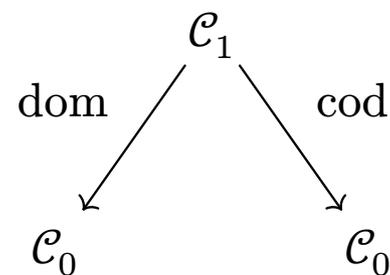
## Category theory, again

Let's repeat what a category is. A category  $\mathcal{C}$  is a collection of objects  $\mathcal{C}_0$  and a collection of morphisms  $\mathcal{C}_1$ , with two functions

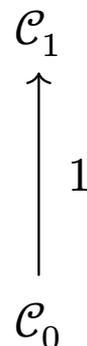


## Category theory, again

Let's repeat what a category is. A category  $\mathcal{C}$  is a collection of objects  $\mathcal{C}_0$  and a collection of morphisms  $\mathcal{C}_1$ , with two functions

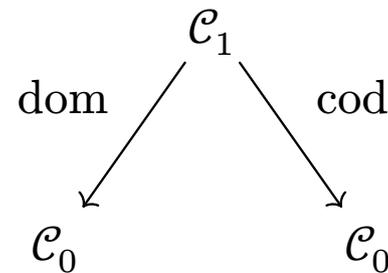


as well as an identity

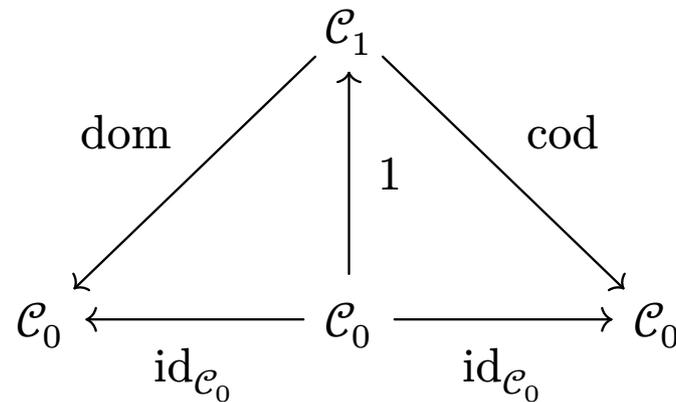


## Category theory, again

Let's repeat what a category is. A category  $\mathcal{C}$  is a collection of objects  $\mathcal{C}_0$  and a collection of morphisms  $\mathcal{C}_1$ , with two functions



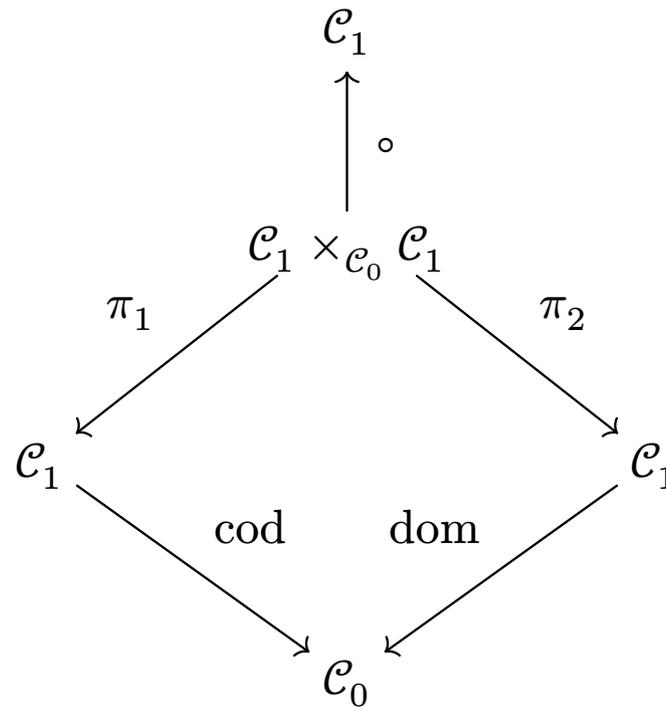
as well as an identity



we also need a composition

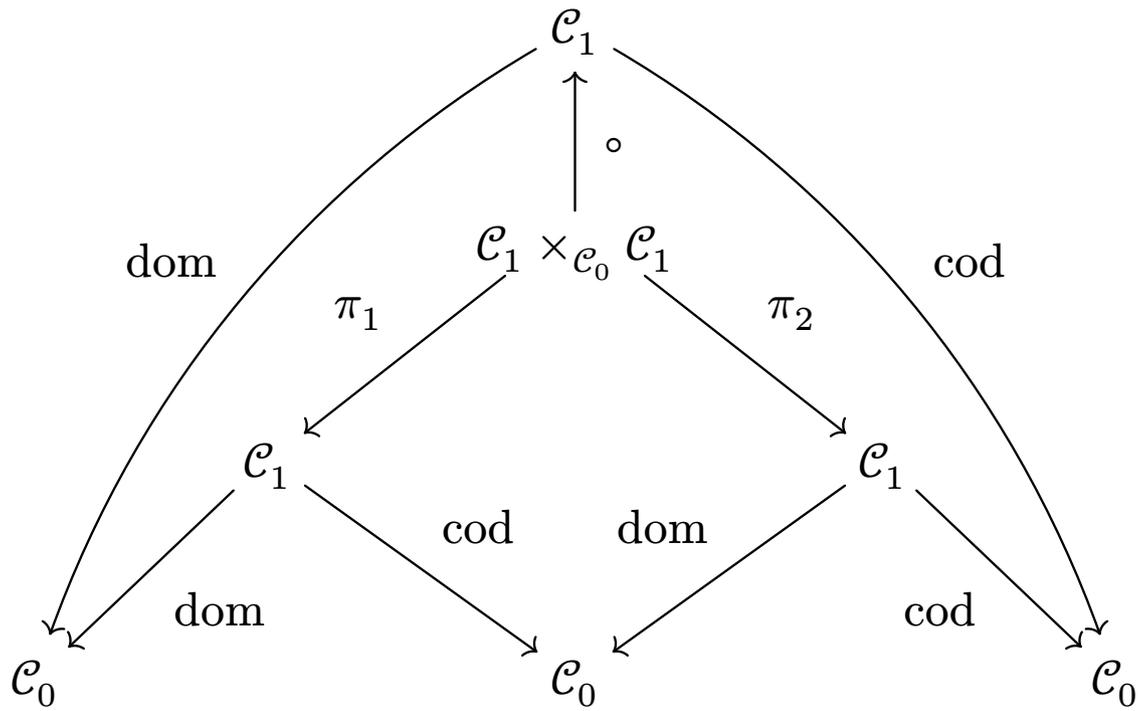
$$\begin{array}{c} \mathcal{C}_1 \\ \uparrow \circ \\ \{(f, g) \mid \text{cod}(f) = \text{dom}(g)\} \end{array}$$

we also need a composition



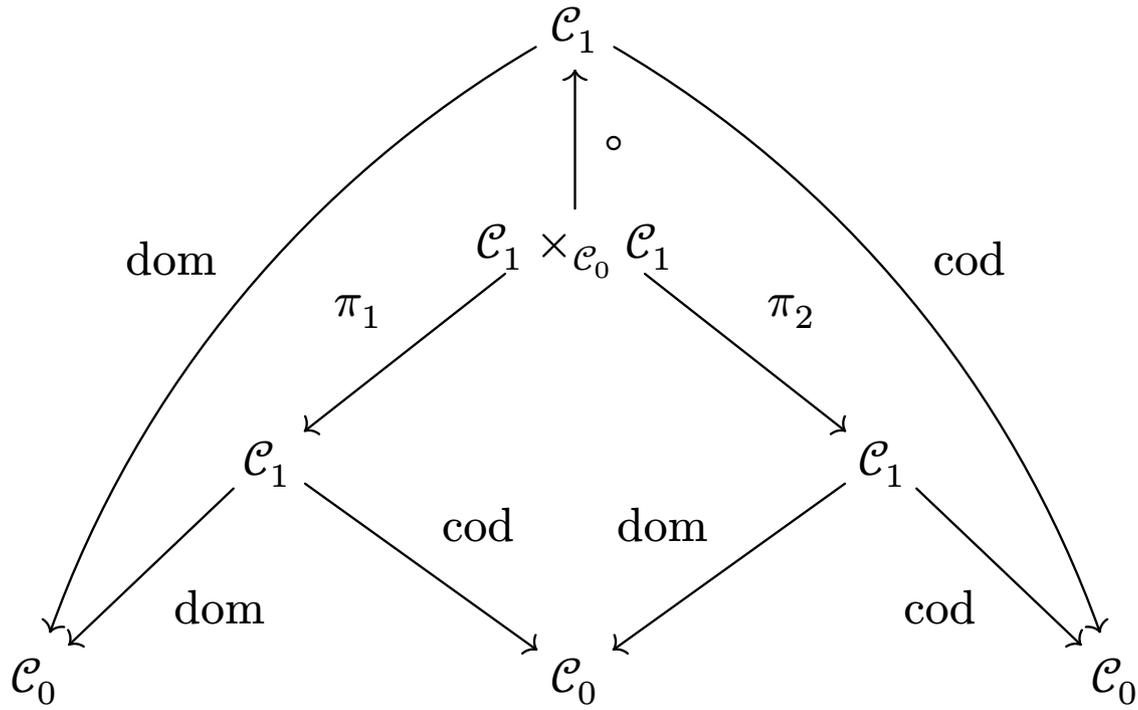
Category theory, again

we also need a composition

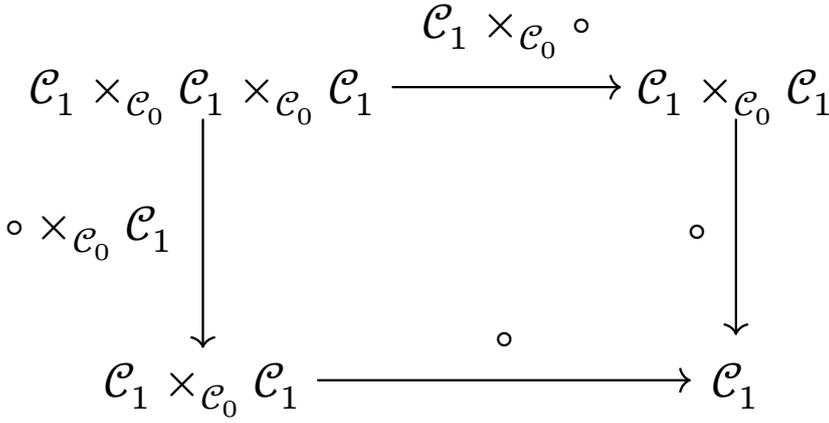


## Category theory, again

we also need a composition



that is associative



# Double categories

## Categories in categories

So... a category is a diagram in **Set**, making additional diagrams commute. But these diagrams make sense in any category with pullbacks. For instance, we can consider internal categories in **Cat**

**Definition (Double category)** A *double category* is an internal category in **Cat**.

### ⚠ Warning

A double category is not a 2-category, or a bicategory!

A double category is like a category, but with two kinds of morphisms: vertical and horizontal morphisms. Each class of morphism behaves like a category, and additionally, a double category tells when the following diagrams “commute”

$$\begin{array}{ccc}
 A & \xrightarrow{f} & B \\
 \alpha \downarrow & & \downarrow \beta \\
 C & \xrightarrow{g} & D
 \end{array}$$



## Refinement system

Suppose we have a functor  $p : \mathcal{E} \rightarrow \mathcal{B}$ . For  $R : \mathcal{E}$  and  $X : \mathcal{B}$ , we note

$$\begin{array}{c} R \\ \downarrow p \\ X \end{array}$$

if  $X = p(R)$ .

## Refinement system

Suppose we have a functor  $p : \mathcal{E} \rightarrow \mathcal{B}$ . For  $R : \mathcal{E}$  and  $X : \mathcal{B}$ , we note

$$\begin{array}{c} R \\ \downarrow p \\ \square \\ X \end{array}$$

if  $X = p(R)$ .

Similarly, we say that the following diagram commutes

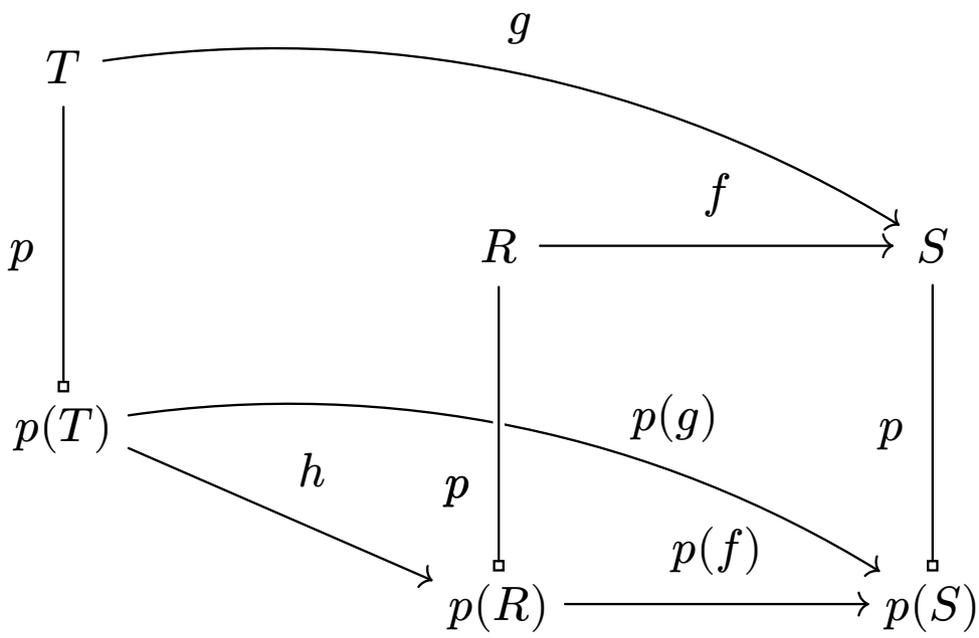
$$\begin{array}{ccc} R & \xrightarrow{\alpha} & S \\ \downarrow p & & \downarrow p \\ \square & \xrightarrow{f} & \square \\ X & & Y \end{array}$$

when

$$p(\alpha) = f$$

Cartesian morphism

A morphism  $f : R \rightarrow S$  is *cartesian* if



Cartesian morphism

A morphism  $f : R \rightarrow S$  is *cartesian* if

